Version 1.3

Parallel solving

Modern computers come with several processing units, and it is therefore often useful to solve an SPG in parallel. You can tell to what degree the solving should be parallelized by adjusting the StelvioUI.ini file. There are no safeguards in the parallelizing parameters, so if you tell Stelvio to use 200 strategy seekers, it will happily try to do so, but the result will not be pretty. Useful parallelizing number are in the range of CPUs you have on your machine. What is best also depends on the SPG at hand. Check the documentation file for further details.

Read/write strategies to file

Stelvio can now be advised to save all found strategies in structured format to disk. In a second step, instead of searching for strategies, Stelvio can thereafter read these strategies from disk and try to play them. This is especially useful in case one uses histogram mode at first. Calculating the histogram sometimes requires a lot of time, only to find very few strategies. In order to subsequently play these strategies, they can now be read from disk in no time, instead of recalculating all them all over again.

Miscellaneous

- A few little strategy analysis topics improved.

- New parameter for cook output: printCookStrategy: This adds the strategy next to the cook. This should reduce the time it takes to understand what the cook is doing.

- Possibly less UI errors on Linux/MacOs (?)